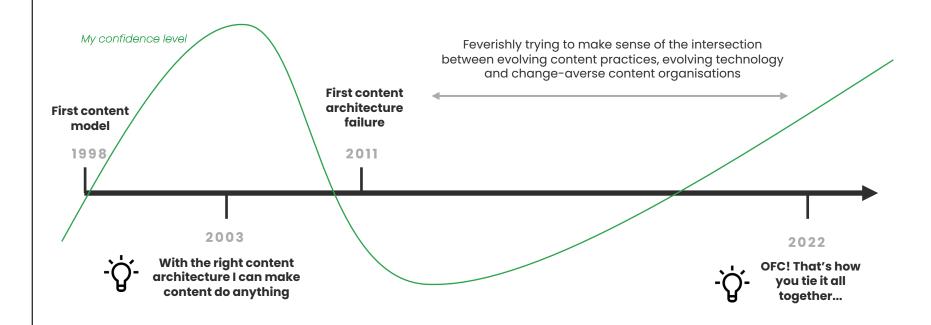
BOYE AARHUS - NOVEMBER 2023

The age of composable experiences Redefining content skills and content teams

Paola Roccuzzo – Experience Design Director – Content services (Foolproof – UK)



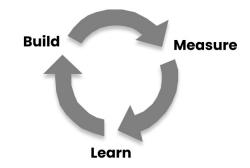
"I cracked this content thing" timeline





"We're moving to a composable architecture."







Modern engineering practices

A product-driven organisation investing in business agility

A thorough understanding of your users and customers

4

... but "content" keeps on being a fragmented entity. It will always be.

4

The facts



The advent of the internet of doing

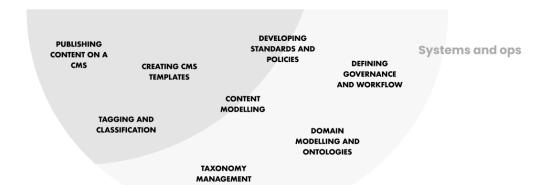


From calendar-driven to designdriven content

Separation of concerns (aka: it's never been about writing)

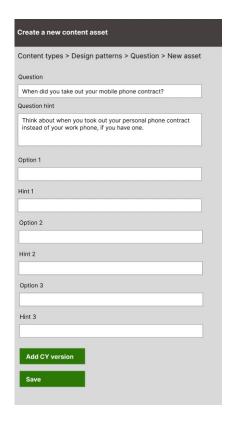
Competencies and tasks







Structure and semantics matter



```
"label": "When did you take out your
mobile phone contract?",
 "hint": "Think about when you took
out your personal phone contract
instead of your work phone, if you have
      "label": "03/2021",
      "label": "01/2021",
     "label": "None of the above/does
not apply",
```



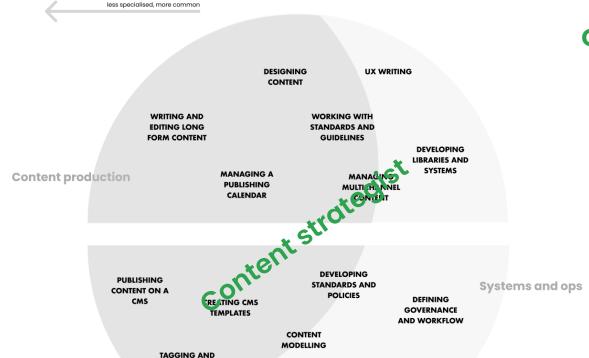


The reckoning(s)

Hiring content skills requires skills (leadership skills)



The Swiss Army knife content strategist



TAXONOMY MANAGEMENT DOMAIN MODELLING AND ONTOLOGIES

CLASSIFICATION

Competencies and tasks

more specialised, less common

You can't eliminate complexity, you can only shift it





Paola Roccuzzo

15 May 2014 ⋅ ❖ ⋅ I don't think it would be possible to utter the words "structured content" more times than I have done this week.





1 share

Key takeaways

- Stop pretending there's no complexity involved
- Stop relying on content Swiss Army knives willing to go the extra-mile
- Hire expert content leadership
- Set up your competency framework and define your roles
- Get the skills you don't have (create demand for content modelling skills)
- Centralise your content architecture
- Make it so it can support different types of content production



Thank you